

## The Teams

Role	#	Which side?	Quasi-random Selection number	Chosen Player	Selected by	Unique games 1968-	Outcome of games viewed from an England perspective			
						home/away	W	L	D	T
Opening bat	1	England	8							
Opening bat	2	England	5	Geoffrey Boycott	Bashful	To add				
Batsman	3	England	7							
Batsman	4	England	12							
Batsman	5	England	17							
(free choice)	6	England	6	Andrew Flintoff	Andy_R	To add				
All rounder	7	England	19							
Wicket keeper	8	England	1	Alan Knott	Colin Cactus	54				
Spin Bowler	9	England	9							
Fast Bowler	10	England	16							
Fast bowler	11	England	13							
Opening bat	12	Rest of the World XI	10							
Opening bat	13	Rest of the World XI	15							
Batsman	14	Rest of the World XI	14							
Batsman	15	Rest of the World XI	18							
Batsman	16	Rest of the World XI	21							
(free choice)	17	Rest of the World XI	11							
All rounder	18	Rest of the World XI	20							
Wicket keeper	19	Rest of the World XI	2	Ian Healy	Kermit&Co	18				
Spin Bowler	20	Rest of the World XI	22							
Fast Bowler	21	Rest of the World XI	4	Wasim Akram	AnTsInRpAnTs	To add				
Fast bowler	22	Rest of the World XI	3	Joel Garner	Fab4Leader	To add				
				<b>Unique games</b>	<b>Totals</b>	72				
				<b>Non-unique games</b>	<b>Totals</b>	0				

### **Notes/Rules:**

- 1) A series of 5 games will be simulated between these teams. England, being only one country vs. the Rest of the World (ROW), will have home advantage.
- 2) So, only home games are counted for England players, and only away games (played in England) are counted for the ROW team.
- 3) Only recognised test matches (1968- current day) will count (as listed and numbered on [www.cricinfo.com](http://www.cricinfo.com)). Every selected player must have played at least 1 game.
- 4) Generally, it is better to select players who have played a reasonably large number of qualifying games as this will provide a better assessment of their effect on the result.
- 5) One selection per geocacher, unless I have to relax the rules. FTFs of each cache in the series will get one choice for the first FTF. Others to be determined.
- 6) The details of the statistical simulation will be fully summarised here in due course. The simulation will be based on the past qualifying games involving the players chosen. The toss will be included and also I will add a small element of chance (or else each game in the series would have the same outcome).
- 7) Each player's unique contribution will be based on the "unique games" they have played: a unique game is a game they have played in, but none of the other 21 players chosen was involved in that game. Unique home games will be used for England players and unique games (played in England) will be used by the ROW players. The reason for the stress on unique games is that we don't want to count a match several times in our simulation just because it was played in by several of the chosen players. One game will contribute to the simulated outcome as much as any other game.
- 8) Non-unique games (i.e., those which involved 2 or more of the chosen players) will also contribute, with the same weighting as every other game.